

Al Imam Muhammad ibn Saud Islamic University College of Computer and Information System

Computer Science Department

2nd Semester 1443 H – 2022 G

**CS 438 – Internet Technologies**

**Project**

**[The Jumping Drake]**

**By**

|  |  |
| --- | --- |
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[April 25, 2022]

In this project, [write at least one paragraph describing the website and its target audience]

## 1. Flow Chart

[In this part of the report draw a detailed flow chart to the flow of your game.

Here is an example flow chart, source: https://www.oreilly.com/library/view/practical-game-design/9781787121799/b3322c72-3fbc-4407-be07-0abc2ca5070b.xhtml

Diagram

Description automatically generated

Another example, source: https://subscription.packtpub.com/book/game-development/9781784397678/2/ch02lvl1sec16/drawing-the-flow-of-the-game:

Diagram

Description automatically generated

Use a diagramming tool to draw your flow chart]

## 2. Look & Feel

[write at least one paragraph describing the design style used to create the game]

[cite any resources and refences used to create the CSS style sheets]

## 3. Dynamic Components

[List the web pages that include javaScripts to create dynamic components]

## 4. Business Logic

[write at least one paragraph describing the database structure]

[write at least two paragraphs describing the SQL queries and the associated HTML forms and PHP scripts]

# References

[cite any resource you used to complete the design of the website]